

Larimer County Age Anchoring Tool

Outcome 1:

Positive Social Emotional Skills....

Children demonstrate age appropriate functioning by....

<u>0-3 Months</u>	<u>7-9 Months</u>	<u>13-18 Months</u>	<u>25 – 30 Months</u>	<u>31 – 36 Months</u>
<ul style="list-style-type: none"> • Fixating on the human face and maintaining gaze with caregiver • Turning their head and eyes in the direction of the parent voice • Being comforted and appearing to enjoy touch and being held by a familiar adult • Draws attention to self when in distress <p><u>4-6 Months</u></p> <ul style="list-style-type: none"> • Anticipating being lifted or fed and moving body toward adult when being approached • Smiling spontaneously to human contact, smiling in play, and smiling at self in mirror • Vocalizes to express pleasure & displeasure sounds in addition to crying/cooing • Is able to stop unexplained crying • Enjoying games with others such as “Where is your nose?” and “So Big!” 	<ul style="list-style-type: none"> • Smiling and laughing during turn-taking • Participating in simple games (pat-a-cake, peek-a-boo) • Demonstrating anticipation of play activities • Exhibiting anxious behavior around unfamiliar adults • Using gestures and vocalizing to protest • Shouting or vocalizing to gain attention • Shows anxiety over separation from parents • Repeating a behavior (shows off) to maintain adult attention <p><u>10-12 Months</u></p> <ul style="list-style-type: none"> • Imitating familiar words in turn-taking • Showing sensitivity to the mood of others • Performing for social attention • Responding to a request of “come here” • Stopping when name is called • Maintaining attention to speaker 	<ul style="list-style-type: none"> • Pretending to talk on phone, feed a baby, comfort a doll, clean a spill • Discriminating between familiar and unfamiliar people • Showing awareness of the feelings of others • Initiating familiar turn-taking routines • Requesting assistance from an adult • Hugs & kisses parents • Demonstrating a functional use of objects such as trying to use a brush or drinking from a toy cup • Gives a toy to caregiver spontaneously & upon request • Having temper tantrums when frustrated • Sometimes doing the opposite of what is asked of them <p><u>19-24 Months</u></p> <ul style="list-style-type: none"> • Shows a wide variety of emotions i.e., fear, anger, sympathy, modesty, guilt, joy 	<ul style="list-style-type: none"> • Being apt to snatch, push, kick, rather than give and take in polite fashion • Throwing tantrums when frustrated • Showing facial expression and behavior indicating pity, shame and modesty • Being restless, rebellious and very active at times • Becoming resistant and dawdling at times • Separates easily in familiar surroundings • Wanting to do favorite activities over and over again • Continuing to try a difficult task for a brief period of time (building with blocks for 3 to 5 minutes) • Insisting on some choices (food, clothing, appearance) • Seeking and accepting assistance when encountering difficulties • Inventing new uses for everyday materials with assistance (using a box for a house) • May develop sudden fears (i.e. large animals) 	<ul style="list-style-type: none"> • Observing other children at play; may join in for a few minutes • Playing well with two or three children in group • Having difficulty sharing • Showing facial expressions and behaviors indicating pity, shame, modesty • Sometimes being restless, rebellious, very active • Becoming resistant, dawdles • Throwing tantrums when thwarted or unable to express urgent needs • Objecting to major changes in routines • Verbalizing play plan for assigned role (“I am mother” “You be baby” “I cook” “You watch TV”) • Verbalizing play plan and using pretend props which are identified for benefit of adult (“This is our house (box)”) • Following simple rules • Taking turns in games • Listening and participating in group activities with adult supervision • Enjoying opportunities for pretend play and creating things (crafts, art)

Outcome 1:

Positive Social Emotional Skills....

Children demonstrate age appropriate functioning by...

<u>4-6 Months (continued)</u>	<u>10-12 Months (continued)</u>	<u>19-24 Months (continued)</u>	<u>25-30 Months (continued)</u>	<u>31-36 Months (continued)</u>
<ul style="list-style-type: none"> • Vocalizing in response to babbling behavior, vocalizations and speech produced by an adult 	<ul style="list-style-type: none"> • Responding with gesture to “come up” or “want up” • Waving in response to “bye-bye” • Saying “mama” or “dada” meaningfully • Using a word to call a person • Pushing or pulling an adult’s hand to have a behavior instigated or repeated • Showing attachment to favorite toy or blanket • Expressing two or more emotions (pleasure, fear, sadness) • Briefly stopping behavior when told “no” 	<ul style="list-style-type: none"> • “Checking-in” with familiar adults while playing • Resisting change, transitions are difficult • Show jealousy of attention given to others, especially own family • Using vocalizations and words during pretend play • Playing alone for short periods • Recognizes self in photograph • Uses concept “mine” to denote possessiveness 	<ul style="list-style-type: none"> • Displaying understanding of how objects work together (gets the dustpan when adult is sweeping the floor) • Substituting similar objects (uses boxes for blocks) • Realizing that behaviors can precede events (if mom takes things out the refrigerator and turns on the stove, she is going to cook lunch) • Attempting to comfort others in distress • Addressing listener appropriately to get attention (uses child’s or adult’s name to get attention) 	<ul style="list-style-type: none"> • Altering behavior based on a past event and builds on it (“this didn’t work, so I will try this”) • Relating an experience today to one that happened in the past (i.e. when Grandma comes over the dog has to be in the crate) • Saying “please” and “thank you” when reminded • Stating whether they are a boy or a girl • Begins to obey and respect simple rules • Takes pride in achievements • Resists change, may want things done the same way • May be able to participate in games that involve following simple directions and taking turns (i.e. “Duck, Duck, Goose”)