





Book Title: Boy and Bot

Author: Ame Dyckman, illustrated by Dan Yaccarino.

Grade Level: Pk-2

Brief Plot Synopsis: Boy and Bot become friends and take care of each other when things go wrong, like friends should.



Object to Be Used	What part/page of the story does it apply to?	What are possible learning objectives? Visual skills, auditory skills, motor skills, communication skills, academic skills
Lego or favorite toy 	Any time Boy and Bot play together	<u>Motor:</u> Student can reach for, feel, or play with the toy. <u>Academic:</u> Student can use the toy to practice playing or turn taking with a peer.
Portable Light switch 	When Bot’s power switch gets turned off. When Bot’s power switch gets turned on.	<u>Motor/Communication/Academic:</u> Student can reach for or feel the light switch. Student can practice prepositions “on” and “off” by turning the switch as appropriate when requested. <u>Auditory:</u> Student can listen to the light switch being flicked on and off. <u>Visual:</u> Student can watch the light turn on and off.
Fork 	When Boy feeds Bot. When Bot feeds Boy.	<u>Motor:</u> Student can reach for/feel the fork. Student can bring fork to mouth to represent the action of eating.
Pillow 	When Boy puts Bot to bed. When Bot puts Boy to bed.	<u>Motor:</u> Student can reach for/feel the pillow. Student can act out “sleeping” by placing their head on the pillow.